Documentation: Motif Finder

What is Motif Finder?

What is it not?

What does it do?

What is the workflow followed by the data analysis?

What is the main architecture of the system?

What are the structures being used, and how do they relate to each other?

What is the main Diagram of UML classes modeling everything?

I have to explain here also the different functionalities of what the project does: how to process a template or trace form a repository (and which classes to extend), how to change a domain, how to save the files in a format, how produce the script to actually run SUBDUE or any other graph, how to create statistics, how to validate the fragments found, how to generate the fragment catalog in wffd, etc.

How to switch from different algorithms and how to attack different sources (which is in fact easy).